

KEVIN RICHETELLI

MOTION GRAPHICS DESIGNER

work

Atomic Kid Studios

2019 - present

Creative Technologist - Part of a creative studio team, I work with clients such as Spectrum, Blue Buffalo, Qualcomm and Lego. I offer 2D/3D motion design, lighting and rendering, compositing, and problem solver for studios technical issues.

Cintri Media

2018 - present

Freelance Motion Designer - Part of a media team, working with clients such as Redbull, Scotty Lago, Aaron Blunck and Samuel Adams. Lead 2D/3D motion designer, lighting and rendering, and compositing.

The Marlin Company

2018 - 2019

Motion Designer - Worked with an in-house creative team, creating digital signage for companies such as Walmart, FritoLay, Dunbar, Hilton Worldwide and Sherwin-Williams.

University of Connecticut, DMD

2018 - 2019

Visiting Professor - Taught courses including, Projection Mapping at The Bushnell, Design Lab and Animation Lab.

BCH Interactive Wall

2014 - 2016

Lead animator - Worked closely with a team of creatives; both designers and developers to create the Boston Children's Hospital Interactive Wall. Working as a lead animator, I also created assets, simulations, sound design and the go to person to combine 2D/3D assets to work seamlessly in Unity.

school

University of Connecticut

2016 - 2018

MFA - Digital Media and Design. Graduate Assistant/Teaching Assistant/Instructor. Taught courses such as, Design Lab, Moving Image and Sequence, Experimental and Alternative Techniques, Broadcast Graphics and Title Sequence and Cinematic Storytelling.

University of Connecticut

2013 - 2016

BFA - Digital Media and Design

tools

Cinema 4D, Adobe CC, X-particles, Arnold Renderer

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